PCS Technology Education Curriculum Standards
Standard 2: Final Draft
PK-2

	PRE-K	KINDERGARTEN	GRADE 1	GRADE 2
2. Communication & Collaboration Students use digital media and environments to communicate and work collaboratively, including at a distance, to support individual learning and contribute to the learning of others.				
A. Students will interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media				
INTERACT, COLLABORATE, & PUBLISH	TE PK.2.1.a. Communicate for a variety of purposes, including attempting to solve problems with other children independently by communicating with them.	TE 0.2.1.a. Collaborate as a whole group using age-appropriate digital media to learn about, and share information and works with students, teachers, parents, and family members (e.g., collaborate to present story/concept).	TE 1.2.1.a. Collaborate as a whole group using age-appropriate digital media to learn about, and share information and works with students, teachers, parents, and family members (e.g., collaborate to present story/concept).	TE 2.2.1.a. Collaborate in small groups or in pairs using age-appropriate digital media to learn about, develop, and share information and works with students, teachers, parents, and family members (e.g., collaborate to present story/concept).
B. Students will communicate information and ideas effectively to multiple audiences using a variety of media and formats				
COMMUNICATE INFORMATION	TE PK.2.2.a. Communicate for a variety of purposes, including attempting to solve problems with other children independently by communicating with them.	TE 0.2.2.a. Share curriculum-related concepts with their classmates, families, and others (e.g., projects and student work).	TE 1.2.2.a. Share curriculum-related concepts with their classmates, families, and others (e.g., projects and student work).	TE 2.2.2.a. Share curriculum-related concepts with their classmates, families, and others (e.g., projects and student work).
C. Students will develop cultural understanding and global awareness by engaging with learners of other cultures				
CULTUREAL UNDERSTANDING	TE PK.2.3.a. Identify characteristics about self (e.g. including name, age, gender, family members, etc...), and understand and respect similarities and differences among adults and children in their program, home, and community.	TE 0.2.3.a. Use technology tools to exchange—classroom-to-classroom—stories and information about their lives and school.	TE 1.2.3.a. Use technology tools to exchange—classroom-to-classroom—stories and information about their lives and school.	TE 2.2.3.a. Use technology tools to exchange—classroom-to-classroom—stories, artifacts, and information about their lives, communities, cultures, and school.
D. Students will contribute to project teams to produce original works or solve problems				
PROJECT TEAMS	TE PK.2.4.a. Communicate for a variety of purposes, including attempting to solve problems with	TE 0.2.4.a. Share with group for using age appropriate technology tools to illustrate a song, rhyme, or	TE 1.2.4.a. Share with group for using age appropriate technology tools to illustrate a song, rhyme, or	TE 2.2.4.a. Share with a partner or team steps for using age appropriate technology tools to create a product;

	other children independently by communicating with them.	story.	story.	or to solve a problem.